

CATEGORIES

BARRETT PINET ARCHITECTURE

New Buildings

New buildings, including single houses, medium and high density housing, including townhouses and apartment buildings, commercial buildings, community and cultural facilities, art galleries and museums, educational and institutional facilities, laboratories, tourist facilities, resorts and clubhouses.



Alterations and Additions

Alterations and additions to existing buildings, including houses, strata apartment and office buildings, adding value and amenity by adding area and structure, altering the existing building fabric and functional layout of a building, and upgrading to current compliance conditions and present lifestyle requirements.



Adaptive Re-use

Re-using existing buildings and structures for alternative purposes and functions, such as villas to hotels, hotels to apartments & vice-versa, office buildings to apartments, industrial buildings to museums, giving new life to a building with obsolete use.



Refurbishment

Upgrading the existing fabric, finishes, facilities and services (fire, electrical, hydraulic, etc.) of a building to current or higher standards, bringing the building to current compliance conditions and to a standard of completion suited to its current land value and potential market value, or suited to a new owner or occupier.



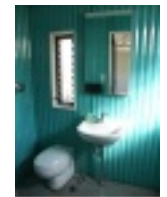
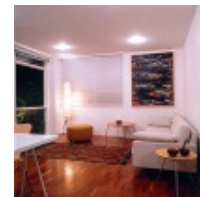
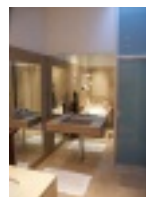
Additions to Heritage Buildings

Additions to buildings with heritage listings or classifications, to enlarge floor space, alter functions and update uses, upgrade services, also providing architectural services in relation to the existing heritage building or alternatively working in conjunction with a specialist in relation to restoration of the heritage building to a specific period.



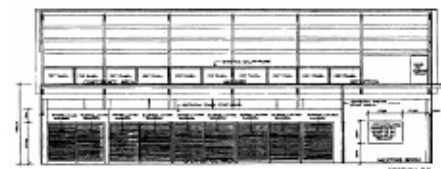
Interior Design

Design of interior spaces, including fitout, furnishing & selection of artworks, in residential, commercial & public building applications, such as apartment interiors, apartment building lobbies, office interiors, office building lobbies, commercial interiors, and houses.



Environmental Design

Passive solar design, sustainable development and materials, natural ventilation, energy performance, recycling, waste disposal and waste management, water conservation management, detention systems, and fire protective design.



Competition Designs

Competition entries on an invited and open basis for residential development, public buildings, urban design, institutional and research facilities, cultural facilities, etc., through single stage or multi-stage selection process.

